

Abstract

Ni'matwati.2021. *Students' Perception on the Use of Word Search Game Strategi in Learning English Vocabulary (A Descriptive Research at the Eighth Grade of SMPN 6 Tinggimoncong Satap Sanggiringan Malino).* Thesis of English Department. The faculty of Teacher Training and Education, Muhammadiyah University of Makassar. Supervised by Radiah Hamid and Andi Asri Jumiatiy.

This research aims to determine the students' perception on the use of Word Search Game Strategy in Learning English Vocabulary at the Eighth Grade of SMPN 6 Tinggimoncong Satap Sanggiringan Malino.

This research applied the Descriptive Quantitive Method and used the questionnaire as an instrument. The sample of this research consisted of 20 students at the Eighth Grade of SMPN 6 Tinggimoncong Satap Sanggiringan Malino. The sample was taken by using the Purposive Sampling Technique.

The finding of this research found that students gave positive perception on the use of Word Search Game in learning English vocabulary. The positive response stemmed from their learning experience. The students agreed that Word Search Game Strategy helped them to memorize and pronounce ten words after playing the game. The result of the research indicated that there is a 78,4 mean score from all the students was categorized positive perception in which score classification in 61-100. Therefore, it concludes that the use of Word Search Game Strategy can help students learn English vocabulary.

Keywords: *Students' Perception, Word Search, vocabulary*