

ABSTRAK

Sitti Rahma. 2024. Pengaruh Model Pembelajaran Challenge Based Learning (CBL) Berbantuan Media Card Match Circle Terhadap Motivasi, Nilai Karakter kerjasama, dan Hasil Belajar Pendidikan Pancasila pada Siswa Kelas V UPT SPF SD Inpres Karuwisi II Kota Makassar.

Tujuan penelitian ini adalah untuk mengetahui pengaruh model CBL dengan media Card Match Circle dapat meningkatkan motivasi intrinsik siswa dan menguatkan karakter kerjasama mereka, serta meningkatkan pencapaian hasil belajar dalam Pendidikan Pancasila. Metode penelitian yang digunakan adalah penelitian eksperimen dengan menggunakan instrumen berupa angket motivasi dan tes hasil belajar Pendidikan Pancasila. Analisis data dilakukan menggunakan teknik analisis univariat (ANOVA) dan multivariat (MANOVA) untuk menguji signifikansi pengaruh model pembelajaran terhadap variabel-variabel yang diteliti. Hasil temuan menunjukkan bahwa implementasi model Pembelajaran CBL Berbantuan Media Card Match Circle secara konsisten meningkatkan motivasi intrinsik siswa dalam pembelajaran. Media ini membantu siswa untuk lebih aktif berkolaborasi dan berkomunikasi dalam memecahkan masalah sedangkan karakter kerjasama siswa berada pada kategori yang tinggi. Pada aspek komunikasi, 91,7% siswa sering dan selalu menunjukkan kerjasama, dengan 54,2% sering berkomunikasi dan 37,5% selalu berkomunikasi. Dalam aspek kepemimpinan, 100% siswa terlibat dalam komunikasi yang efektif, dengan 54,2% sering dan 45,8% selalu menunjukkan kepemimpinan. Aspek keterlibatan juga menunjukkan hasil yang positif, dengan 58,3% siswa sering terlibat aktif dan 33,3% selalu terlibat, sementara 83,2% siswa sering menunjukkan tanggung jawab yang tinggi, dengan demikian model CBL berbantuan Media Card Match Circle efektif dalam meningkatkan kerjasama siswa, dengan mayoritas siswa menunjukkan karakter kerjasama yang tinggi dalam berbagai aspek, termasuk komunikasi, kepemimpinan, keterlibatan, tanggung jawab, dan kepatuhan. Selain itu, terdapat peningkatan yang signifikan dalam hasil belajar Pendidikan Pancasila siswa, menunjukkan bahwa model pembelajaran ini efektif dalam mendukung pemahaman konsep-konsep pelajaran.

Kata kunci: Model Pembelajaran Challenge Based Learning (CBL), Media Card Match Circle, Motivasi, Nilai Karakter kerjasama, dan Hasil Belajar.

ABSTRACT

Sitti Rahma. 2024. The Influence of Challenge Based Learning (CBL) Learning Model Assisted by Card Match Circle Media on Motivation, Cooperation Character Values, and Learning Outcomes of Pancasila Education in Grade V Students of UPT SPF SD Inpres Karuwisi 2 Makassar City. Supervised by Muhajir and Suardi.

The purposes of this study were to determine the influence of the CBL model with Card Match Circle media on increasing students' intrinsic motivation and strengthening their cooperative character, as well as improving learning achievement in Pancasila Education. The research method used was experimental research using instruments in the form of motivation questionnaires and Pancasila Education learning outcome tests. Data analysis was carried out using univariate (ANOVA) and multivariate (MANOVA) analysis techniques to test the significance of the influence of the learning model on the variables studied. The findings showed that the implementation of the CBL Learning Model Assisted by Card Match Circle Media consistently increased students' intrinsic motivation in learning. This media helped students to be more active in collaborating and communicating in solving problems while students' cooperative character was in the high category. In the communication aspect, 91.7% of students showed cooperation, with 54.2% often communicated and 37.5% always communicated. In the leadership aspect, 100% of students were involved in communication, with 54.2% often and 45.8% always showed leadership. The involvement aspect also showed positive results, with 58.3% of students often actively involved and 33.3% involved, while 83.2% of students often showed high responsibility, thus the CBL model assisted by Media Card Match Circle was influence in improving student cooperation, with most students were showing high cooperation characters in various aspects, including communication, leadership, involvement, responsibility, and obedience. In addition, there was a significant increase in students' Pancasila Education learning outcomes, indicating that this learning model was effective in supporting the understanding of lesson concepts.

Keywords: Challenge Based Learning (CBL) Learning Model, Card Match Circle Media, Motivation, Character Values of Cooperation, and Learning Outcomes



Translated & Certified by
Language Institute of Unismuh Makassar
Date : 26 Aug 24 Doc : Hmael
Authorized by : 